

NASA Golf Association Local Rules

All tournaments will be governed by the USGA Rules of Golf except as follows:

1. All tournaments will be played from the **regular men's tee markers** (usually the white markers). Exceptions are
 - o The Woodlands (Old Hampton), where play will be from the blue tees;
 - o Female competitors will use the regular ladies' tee markers; and
 - o Where otherwise indicated by the tournament committee.
2. Play will be under "**winter rules**" defined as improving the lie of the ball *in own fairway only*. Lie can be improved within one (1) club length no nearer to the hole. Player may lift and clean the ball.
3. **Ball may be exchanged on green** for putting.
4. In individual stroke play tournaments, a player that **fails to hole out** will be ineligible for net or gross score tournament prizes. An "X" shall be recorded on the score card for such holes to indicate that the player has picked up. Equitable stroke control will be applied for handicap determination purposes only.
5. **Ball striking flag stick** from putting surface: two stroke penalty.
6. **Ball striking any other ball on green**, if played from green: two stroke penalty.
7. **Hitting wrong ball** Two stroke penalty, *except in a hazard, refer to USGA Rules for procedure*.
8. **Grounding club** in a hazard, sand trap, or other hazard so marked: one stroke penalty.
9. **Ball out of bounds** Player has two options:
 1. If a ball appears to go out of bounds, player may make his next shot from the same spot: one stroke penalty and abandon first ball. This option must be exercised before the player leaves the spot where the out of bounds shot was struck; or
 2. Player may elect not to use the above option and instead proceeds forward and finds ball out of bounds: two stroke penalty and take distance. *Player must drop ball in rough no nearer than one club length to the fairway and on a line perpendicular to the fairway centerline at the point where the ball went out of bounds.*
10. **Lost ball** One stroke penalty and take distance. Player must drop ball *in line of flight in the rough*. (Note: This does not mean perpendicular to where you think the ball is.) Time limit for searching for a lost ball is five (5) minutes.

11. Water hazards:
 - **Lateral water hazard** (red stakes) Drop two club lengths from the point where the ball last crossed the margin of the hazard or a point on the opposite margin of the hazard equidistant from the hole. The ball must be dropped and come to rest not nearer the hole than the point where the original ball last crossed the margin of the hazard. One stroke penalty.
 - **Water hazard** (yellow stakes) Drop behind the water hazard keeping the spot at which the ball last crossed the margin of the water hazard between yourself and the hole, and with no limit to how far behind the water hazard the ball may be dropped. One stroke penalty.
12. **Unplayable lie** one stroke penalty. Players options are:
 0. Drop 2 club lengths in any direction not nearer the hole;
 1. Drop back as far as needed keeping the point of unplayable lie in a direct line between yourself and the hole; or
 2. Player may go back to the spot where the ball was originally hit.
13. **Maximum of fourteen clubs per player.**
14. **Ground under repair and casual water** entitles player to a free drop to the nearest point of relief no nearer to the hole.
15. **General note on drops**
 - Two club lengths when a penalty is involved
 - One club length when there is no penalty involved
16. **Tie breaker system** (Same method used for individual or team play, gross or net scoring)
 0. Best gross(net) for last 9 holes of the course (back nine)
 1. Best gross(net) for last 6 holes of the back nine
 2. Best gross(net) for last 3 holes of the back nine
 3. Best gross(net) for the last hole of the back nine

If still tied, the same method will be applied to the front nine scores.

17. **Signing scorecard** All players must sign the scorecard in all types of events. Failure to do so may result in disqualification.